



RESOLVING FINE-SCALE

patterning and restoration outcomes in the coastal
Everglades

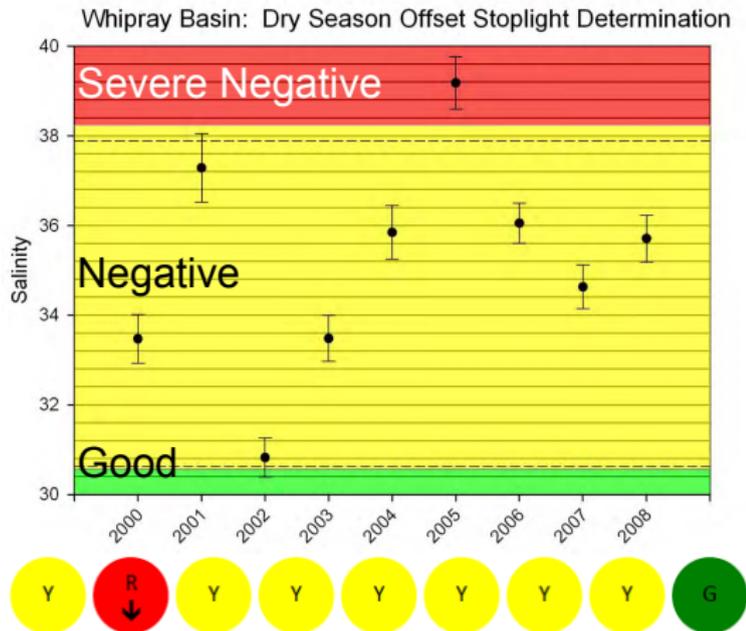
April 21 2015

Joseph Stachelek

South Florida Water Management District
Everglades Division

COMMUNICATING RESTORATION OUTCOMES

- ▶ Easy to understand
- ▶ Shows status and trends
- ▶ Difficult system-wide perspective



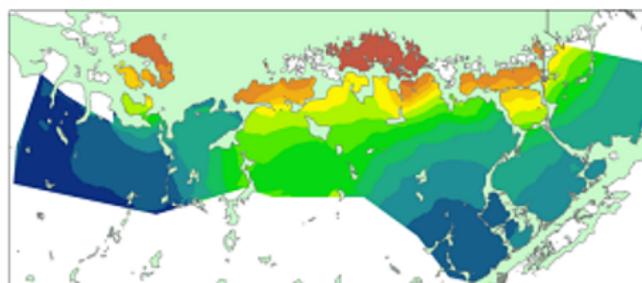
SPATIAL REPRESENTATION

► Broader spatial representation

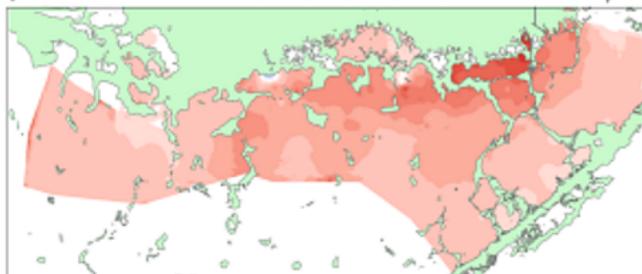
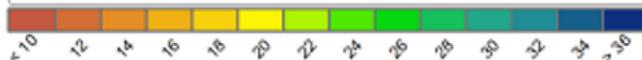
► More concise

1. Accuracy

2. Barriers



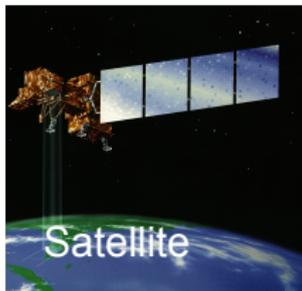
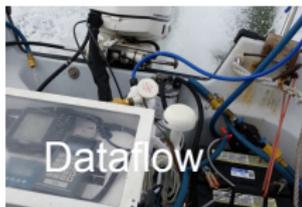
Average Late Wet Season 2006-2013 Salinity



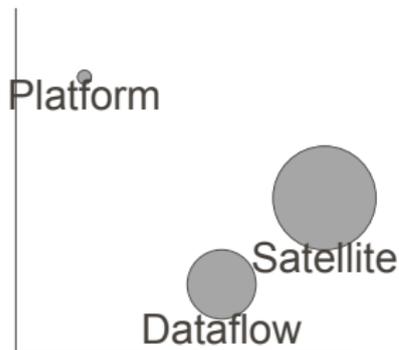
Difference Map (Current minus Average)



MONITORING TRADEOFFS



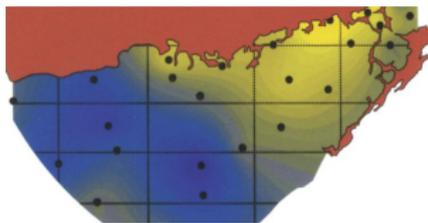
Time Representation



Spatial Representation

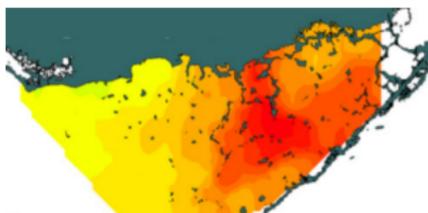
MAXIMIZE INTERPOLATION REALISM

- ▶ Fixed/Platform



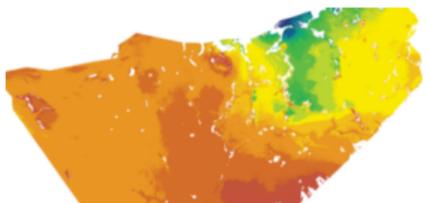
Swart and Price 2002

- ▶ Dataflow



Kelble et al. 2007

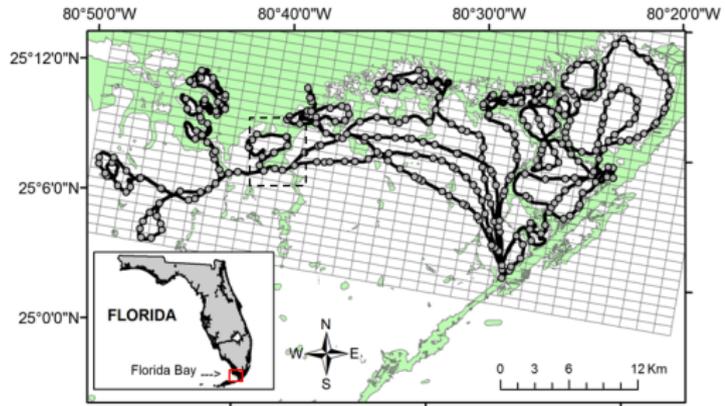
- ▶ Satellite Derived



Xie et al. 2013

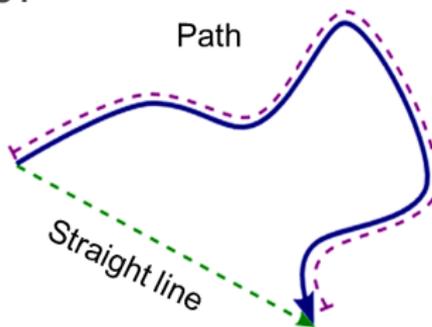
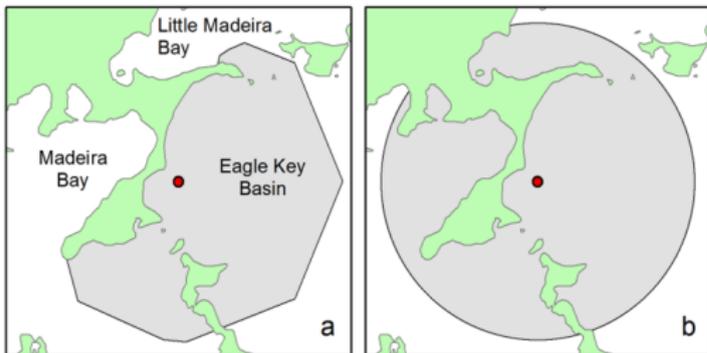
UNDERWAY DATA COLLECTION

- ▶ Quarterly surveys
- ▶ Measurements every 50m
- ▶ Emphasis on freshwater discharge



INVERSE PATH DISTANCE WEIGHTING (IPDW)

As the crow flies or as the fish swims?¹²



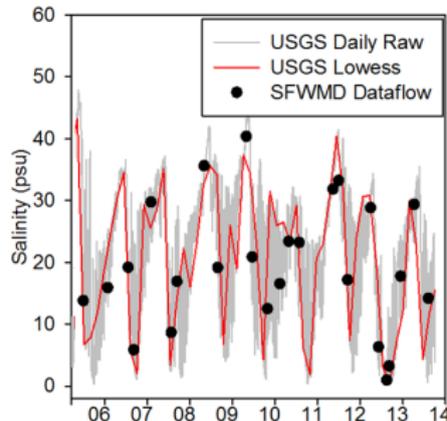
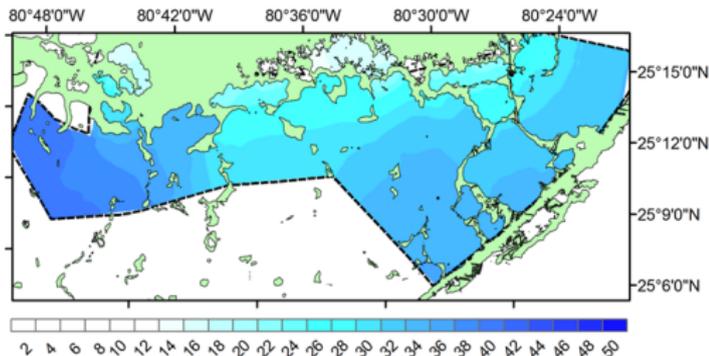
$$V = \frac{\sum_{i=1}^n v_i \frac{1}{d_i^p}}{\sum_{i=1}^n \frac{1}{d_i^p}}$$

¹Little et al. 1997

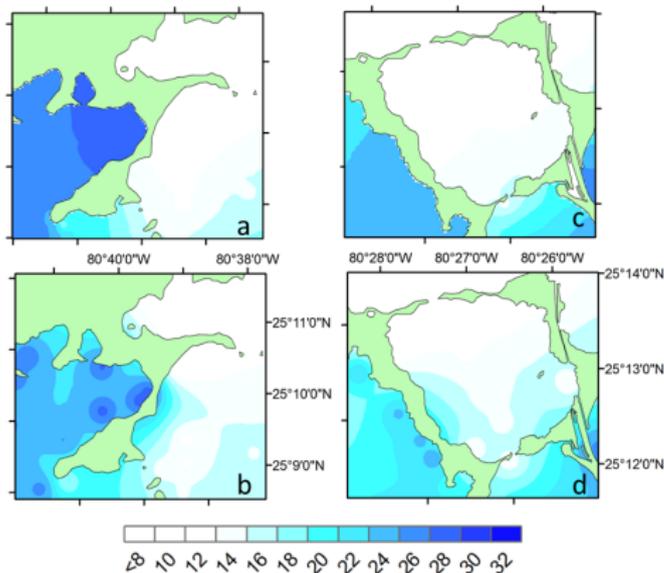
²Suominen et al. 2010

RESULTS

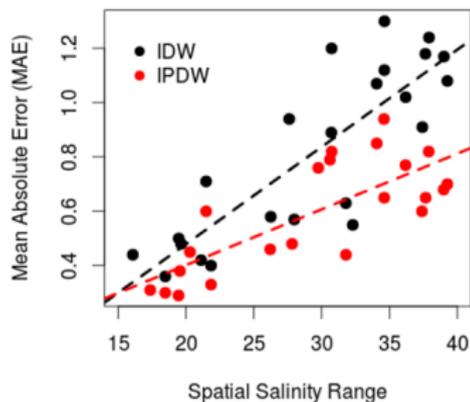
- ▶ Average results match expectation
- ▶ Specific results match platforms with high accuracy



ACCURACY IMPROVEMENTS



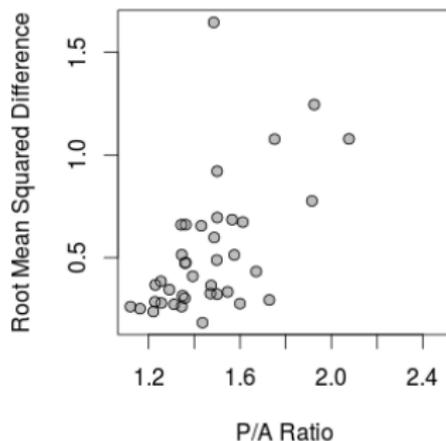
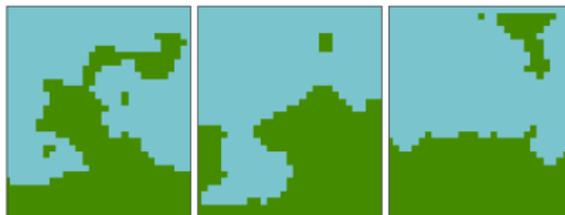
Barriers imposed realistically



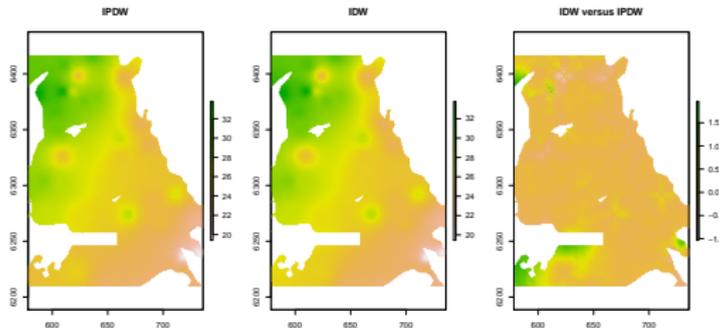
IPDW makes more difference for intense spatial gradients

FUTURE DIRECTIONS

- ▶ When to use IPDW?
 - ▶ gradient intensity
 - ▶ coastal "roughness"
- ▶ Design of monitoring networks
- ▶ Model validation
- ▶ Kriging



RESOURCES



<http://cran.r-project.org/package=ipdw>



Stachelek J.,C. J. Madden. 2015. Application of Inverse Path Distance Weighting for high-density spatial mapping of coastal water quality patterns
»Int. J. Geographical Information Science«

► jstachel@sfwmd.gov